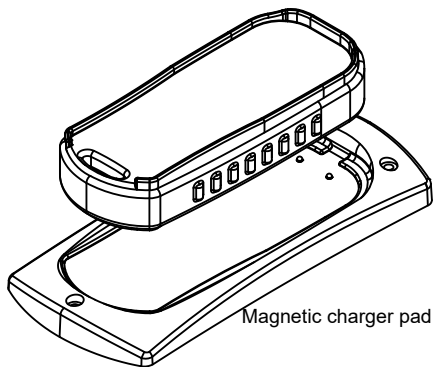


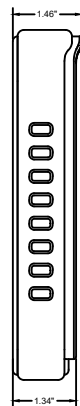
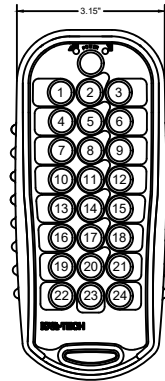
P/N 3A3351C  
SALES KIT, GIGA, PROGRAMMABLE, 24 BUTTON  
INCLUDING:

- 1 EA 3A3352A TRANSMITTER
- 1 EA 3A3353C RECEIVER



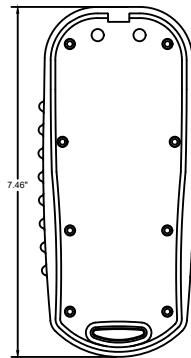
Magnetic charger pad

Only use approved chargers  
GIGA CHARGER PAD/ 110-240VAC (B20233A)  
GIGA CAR CHARGER PAD/ 12-24VDC (B20232A)



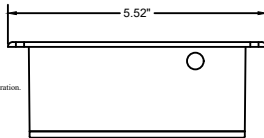
ERROR CODE	PROBABLE CAUSE
1	LOW BATTERY

1 INDICATES NUMBER OF RED LIGHT FLICKS  
EXCEEDED DURING PULSE

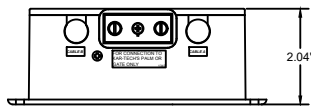
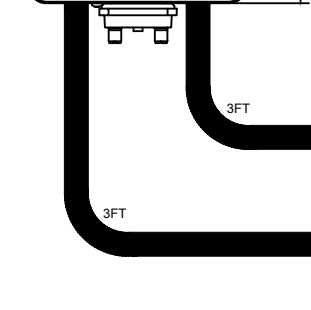
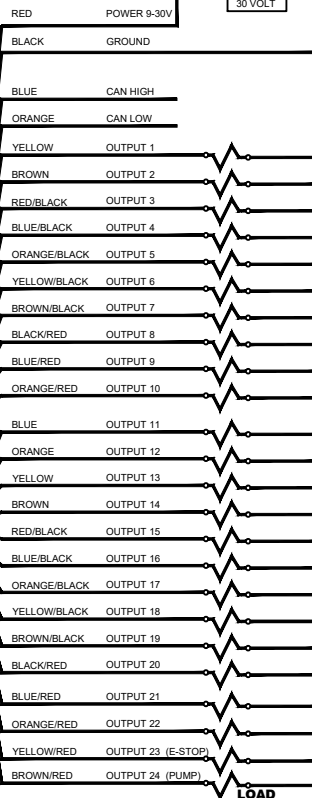
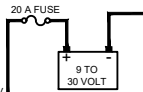


P/N: 3A3352A  
TRANSMITTER, GIGA, 24 BUTTON

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. Changes or modifications not expressly approved by Kar-Tech will void the user's authority to operate the equipment.



NOTE: The output control circuit is designed with open load diagnostics. Disable unused outputs using programming feature. For high input impedance applications like a PLC, add a 1K resistor to ground for each output to eliminate the error code and leakage voltage



P/N: 3A3353C  
RECEIVER, 24 OUTPUT, PROGRAMMABLE

**OPERATION**

- To turn on the transmitter, press and hold the POWER button for at least 2 seconds and release
- To turn off the transmitter, press and hold the POWER button until the LEDs stop toggling
- The transmitter is designed with a power saving feature which turns the transmitter off after 15 minutes if no buttons are pressed.
- There are red and green LEDs both on the keypad of the transmitter and inside the receiver case. The green LED will blink 2 times per second when the transmitter and receiver are communicating. It will blink 1 time per second if there is no communication (i.e. - no power to the receiver)
- The red LED on the receiver will blink if there is a shorted or open output. Refer to the ERROR CODE CHART tables and count the number of blinks to determine the output with the fault
- The transmitter's red LED blinks 1 time per second if the batteries are low and needs to be charged.
- The red LED will stay on while charging and when the charging is completed the green LED will stay on.
- It will take longer to charge if the transmitter is on during charging.

**SYNCHRONIZING TRANSMITTER AND RECEIVER**

Each transmitter and receiver pair is synchronized together at the factory. If a new transmitter is needed, synchronizing is required. Use the following procedure:

- Make sure both the transmitter and receiver are off.
- Press and hold the POWER button on the transmitter for more than 10 seconds. The red and green LED will start to blink.
- Apply power to the receiver
- Wait for a few seconds until only the green LED begins to blink on the transmitter
- Teach complete

**PROGRAMMABILITY**

The user can determine output functionality (momentary or maintained action) and program the system to respond as desired. This is determined by the following procedure:

- Turn the receiver off. Turn the transmitter on (press and hold POWER until both LEDs turn on, then release)
- Press and hold 1, 4, and 8 and release. Red LED should be blinking on the transmitter
- Turn the receiver on, make sure the green LED is blinking before proceeding to the next step. Be sure all outputs are connected to a load and that there are no error codes present (NOTE: outputs may cycle on and off while programming)
- Are any outputs to be latched (push on/push off)? If yes continue. If no, skip to step 9 for outputs to be momentary.
- Press button 1-24 corresponding to output 1-24 that is to be latched, until green LED goes on, then off
- Press button that corresponds to OFF until green LED goes on, then off. This can be the same button that turns the output on. In this case, pressing the button alternates the output between ON and OFF.
- If latched output should turn OFF for transmitter out of range condition press the button defined in step 6. If latched output should stay ON for transmitter out of range condition press any button other than button defined in step 6.
- Repeat steps 5, 6, and 7 for any more outputs that are to be latched (each latched output requires three button presses: on button, off button, and out of range condition)
- Press POWER briefly. The receiver's red LED should blink, indicating that this step is accepted and complete. The red LED on the transmitter should also start to blink at a different rate.
- Are any outputs to be disabled (no output and no error code)? If yes, continue, if no, skip to step 12
- One at a time, press and hold each button 1-24 corresponding to output 1-24 that is to be disabled, until the green LED goes on, then off
- Press POWER briefly. The receiver's red LED should blink, indicating that this step is accepted and complete. The red LED on the transmitter should also start to blink at a different rate.
- Is it desired to use the pump functionality (see description below)? If yes, continue, if no, skip to step 15
- One at a time, press and hold each button 1-23 corresponding to output 1-23 that is to be associated with the pump output, until the green LED goes on, then off
- Press POWER briefly. The receiver's red LED should blink, indicating that this step is accepted and complete. The red LED on the transmitter should also start to blink at a different rate.
- Is it desired to use the e-stop functionality (see description below)? If yes, continue, if no, skip to step 18
- To engage the e-stop functionality, press button 2 until the green LED goes on, then off
- If no error code is desired for the E-STOP output press button 3 to disable otherwise go to step 19 to keep error code enabled
- If the E-STOP output should turn OFF for transmitter out of range condition press button 4 otherwise go to step 20 to keep the output ON for transmitter out of range condition
- If no error code is desired for the PUMP output press button 1 to disable otherwise go to step 21 to keep error code enabled
- Press POWER briefly. The receiver's red LED should blink, indicating that this step is accepted and complete.
- Programming complete

**NOTES:**

- Pump functionality: output 24 will turn on with any outputs that have been associated with it.
- E-stop functionality: output 23 will be on as long as the transmitter is on. If the transmitter is turned off or POWER is pressed output 23 will go off along with all latched outputs. To reset, turn the transmitter back on or re-cycle power to the receiver and re-engage the outputs as before.
- If the receiver does not blink the red LED after each sequence or the transmitter's red LED does not blink at a different rate as described above, the programming was not accepted for that section. Start from the beginning and go slowly. Keep a distance of 2-3 feet from the receiver when programming.
- The factory settings are: 24 momentary outputs, no pump output, and no e-stop output

**SLEEP TIME**

All transmitters have the ability to change the sleep time from the default to user's preference. The transmitter is factory set to turn off (sleep) after 15 minutes. To change the time the transmitter waits before going to sleep, use the following procedure:

- With the transmitter off, press and hold POWER and buttons 3, 4, and 8
- Release the buttons. At this point, both lights will blink once per second
- On the transmitter, press one of the following buttons to adjust the sleep time:
  - 1=15 minutes
  - 2=30 minutes
  - 3=1 hour
  - 4=2 hours
  - 8=sleep disabled
- Sleep time programming complete

**CLONING TRANSMITTERS**

**WARNING! - ONLY ONE TRANSMITTER CAN BE ON AT A TIME, THEY CANNOT BE USED SIMULTANEOUSLY - use with CAUTION!** Occasionally, it is desirable to have more than one transmitter work with a single receiver. This is accomplished by a process called cloning. Cloning allows an additional transmitter (B) to have the same ID code as the original transmitter (A). If this feature is desired, use the following procedure:

- Make sure both transmitters and the receiver are off
- On Transmitter A, press and hold buttons 2, 5, and POWER for 3 seconds then release. The transmitter's LEDs will start to blink.
- On Transmitter B, press and hold buttons 1, 2, and POWER for 3 seconds then release. The transmitter's LEDs will start to blink.
- Wait for a few seconds until the green LED starts to blink on transmitter B. The LEDs on transmitter A will continue to blink.
- Turn both the transmitters off
- Synchronize one of the transmitters to the receiver using SYNCHRONIZING TRANSMITTER AND RECEIVER instructions above if the cloning feature has been invoked and is no longer desired, the ID code of one of the transmitters needs to be changed. This will unclone the transmitters. If this is desired, use the following procedure:
  - Make sure the receiver and transmitter are OFF
  - Press and hold buttons 2, 3, 8 and POWER simultaneously for 3 seconds then release. The transmitter's LEDs will start to toggle.
  - Press any button again to select a new ID
  - Uncloning complete
  - Follow the SYNCHRONIZING TRANSMITTER AND RECEIVER procedure above to link the uncloned transmitter to a new receiver

**SPECIFICATIONS:**

Electrical:  
RF Transmit power (EIRP): 33 mW  
RF Frequency: 902-928 MHz  
Transmitter:  
Power: Rechargeable 3.7V Lithium-ion batteries  
Operation time with full charge: 30 to 40 hours continuous  
Receiver:  
Power: 9 to 30 Volts DC  
Outputs: 5A max each (20A system max)  
Environmental:  
Transmitter: -20°C to +60°C  
Receiver: -40°C to +85°C  
Encapsulated electronics inside receiver

REVISION HISTORY	
REV	DESCRIPTION
1	INITIAL RELEASE
2	REVISED TO ADD 24 OUTPUTS
3	REVISED TO ADD 24 OUTPUTS
4	REVISED TO ADD 24 OUTPUTS
5	REVISED TO ADD 24 OUTPUTS
6	REVISED TO ADD 24 OUTPUTS
7	REVISED TO ADD 24 OUTPUTS
8	REVISED TO ADD 24 OUTPUTS
9	REVISED TO ADD 24 OUTPUTS
10	REVISED TO ADD 24 OUTPUTS
11	REVISED TO ADD 24 OUTPUTS
12	REVISED TO ADD 24 OUTPUTS
13	REVISED TO ADD 24 OUTPUTS
14	REVISED TO ADD 24 OUTPUTS
15	REVISED TO ADD 24 OUTPUTS
16	REVISED TO ADD 24 OUTPUTS
17	REVISED TO ADD 24 OUTPUTS
18	REVISED TO ADD 24 OUTPUTS
19	REVISED TO ADD 24 OUTPUTS
20	REVISED TO ADD 24 OUTPUTS
21	REVISED TO ADD 24 OUTPUTS
22	REVISED TO ADD 24 OUTPUTS
23	REVISED TO ADD 24 OUTPUTS
24	REVISED TO ADD 24 OUTPUTS

SALES KIT, GIGA, PROGRAMMABLE, 24 OUTPUTS  
KAR-TECH  
CND DRAWING DO NOT REUSE UNLESS  
DATE: FULL BK 10-30-18 PART NO: 3A-335-1-C-3A

CAN PACKET 1 FROM RECEIVER TO CONTROLLER								
PGN		FF00		SRC_ADDR		7		
PRIORITY		6		PACKET_ID		0x18FF0007		
TIMING		100ms						
BIT	DATA 0	DATA 1	DATA 2	DATA 3	DATA 4	DATA 5	DATA 6	DATA 7
BIT 1	D-1 TOGGLE	-	BUTTON 1	BUTTON 9	BUTTON 17	POWER BUTTON	-	-
BIT 2	RF LINK	-	BUTTON 2	BUTTON 10	BUTTON 18	-	-	-
BIT 3	-	-	BUTTON 3	BUTTON 11	BUTTON 19	-	-	-
BIT 4	-	-	BUTTON 4	BUTTON 12	BUTTON 20	-	-	-
BIT 5	-	-	BUTTON 5	BUTTON 13	BUTTON 21	-	-	-
BIT 6	-	-	BUTTON 6	BUTTON 14	BUTTON 22	-	-	-
BIT 7	-	-	BUTTON 7	BUTTON 15	BUTTON 23	-	-	-
BIT 8	-	-	BUTTON 8	BUTTON 16	BUTTON 24	-	-	-

CAN PACKET 2 FROM RECEIVER TO CONTROLLER								
PGN		FF01		SRC_ADDR		7		
PRIORITY		6		PACKET_ID		0x18FF0107		
TIMING		100ms						
BIT	DATA 0	DATA 1	DATA 2	DATA 3	DATA 4	DATA 5	DATA 6	DATA 7
BIT 1	OUTPUT 1	OUTPUT 9	OUTPUT 17	-	-	-	-	-
BIT 2	OUTPUT 2	OUTPUT 10	OUTPUT 18	-	-	-	-	-
BIT 3	OUTPUT 3	OUTPUT 11	OUTPUT 19	-	-	-	-	-
BIT 4	OUTPUT 4	OUTPUT 12	OUTPUT 20	-	-	-	-	-
BIT 5	OUTPUT 5	OUTPUT 13	OUTPUT 21	-	-	-	-	-
BIT 6	OUTPUT 6	OUTPUT 14	OUTPUT 22	-	-	-	-	-
BIT 7	OUTPUT 7	OUTPUT 15	OUTPUT 23	-	-	-	-	-
BIT 8	OUTPUT 8	OUTPUT 16	OUTPUT 24	-	-	-	-	-

CAN PACKET 3 FROM RECEIVER TO CONTROLLER								
PGN		FF02		SRC_ADDR		7		
PRIORITY		6		PACKET_ID		0x18FF0207		
TIMING		500ms						
BIT	DATA 0	DATA 1	DATA 2	DATA 3	DATA 4	DATA 5	DATA 6	DATA 7
BIT 1	BATTERY VOLTAGE 0.05V/BIT		WIRING IN ID	OUTPUT 6 ERROR	OUTPUT 14 ERROR	OUTPUT 22 ERROR	-	-
BIT 2			LOW VOLTAGE	OUTPUT 7 ERROR	OUTPUT 15 ERROR	OUTPUT 23 ERROR	-	-
BIT 3			BUTTON ERROR	OUTPUT 8 ERROR	OUTPUT 16 ERROR	OUTPUT 24 ERROR	-	-
BIT 4			OUTPUT 1 ERROR	OUTPUT 9 ERROR	OUTPUT 17 ERROR	-	-	-
BIT 5			OUTPUT 2 ERROR	OUTPUT 10 ERROR	OUTPUT 18 ERROR	-	-	-
BIT 6			OUTPUT 3 ERROR	OUTPUT 11 ERROR	OUTPUT 19 ERROR	-	-	-
BIT 7			OUTPUT 4 ERROR	OUTPUT 12 ERROR	OUTPUT 20 ERROR	-	-	-
BIT 8			OUTPUT 5 ERROR	OUTPUT 13 ERROR	OUTPUT 21 ERROR	-	-	-

CAN PACKET 4 FROM CONTROLLER TO RECEIVER								
PGN		FF00		SRC_ADDR		6		
PRIORITY		6		PACKET_ID		0x18FF0006		
TIMING		100ms						
BIT	DATA 0	DATA 1	DATA 2	DATA 3	DATA 4	DATA 5	DATA 6	DATA 7
BIT 1								
BIT 2								
BIT 3								
BIT 4	0	MESSAGE INDEX	CAN PGN		PRIORITY	SOURCE ADDRESS	PERIOD	
BIT 5								
BIT 6								
BIT 7								
BIT 8								

**CAN MESSAGING:**

- The three packets to the left are sent from the receiver to the controller. Their indexes are as follows:
  - Packet 1 message index = 0
  - Packet 2 message index = 1
  - Packet 3 message index = 2
- The fourth packet can be sent to the receiver to change the settings of the three packets above
- Details of each packet are below

**PACKET 1:**

- This packet toggles Bit 1 under DATA 0, reports the link status between the transmitter & receiver, and the status of each of the transmitter's inputs
- Example:

(Decimal) 2 0 5 0 0 0 0 0 0  
 (HEX) 0x02 0 0x05 0x00 0x00 0x00 0x00 0

This reports that the toggling bit is currently low, the transmitter & receiver are linked, that switch 1 & 3 are pressed on the transmitter.

**PACKET 2:**

- This packet reports the status of each of the receiver's outputs (on or off).
- Example:

(Decimal) 136 0 0 0 0 0 0 0 0  
 (HEX) 0x88 0x00 0x00 0x00 0x00 0x00 0 0 0

This reports that the following outputs are ON: output 4 and output 8.

**PACKET 3:**

- This packet reports the battery voltage applied to the receiver and any error codes if present. For battery voltage, byte 0 is the least significant byte and byte 1 is the most significant.
- Example:

(Decimal) 22 1 0 0 1 0 0 0 0  
 (HEX) 0x16 0x01 0x00 0x00 0x01 0x00 0x00 0x00

This reports that the battery voltage is at 13.9V and that there is an error with output 14.

**PACKET 4:**

This packet is used to configure Packets 1-3, if different settings are desired.

- PGN: the address number of the device to communicate with on the bus. Byte 2 is the least significant byte and byte 3 is the most significant.
- Source Address: the address of the receiver.
- Priority: the importance for the packet
- Period: the time interval between packets sent on the bus. Byte 6 is the least significant byte and byte 7 is the most significant. Period should be entered in ms.

**Example:**

(Decimal) 0 0 239 255 3 6 50 0  
 (HEX) 0 0x00 0xEF 0xFF 0x03 0x06 0x32 0x00

This sets Packet 1's packet ID from 0x18FF0007 to 0x0CFFEF06 and changes the period to 50ms.

- To return all three packets to the default settings shown to the left, send the following:

(Decimal) 0 3 0 0 0 0 0 0 0  
 (HEX) 0 0x03 0x00 0x00 0x00 0x00 0x00 0x00

**SPECIFICATIONS:**

- Baud Rate = 250K
- Make sure your CAN bus has the proper terminating resistors installed. These are two 150 ohm resistors across CAN HIGH and CAN LOW, on at either end of the CAN bus.